

Curriculum Overview for WILLOW CLASS – ACADEMIC YEAR 2016-2017

Reading	Writing	GEOGRAPHY	HISTORY
<ul style="list-style-type: none"> Listen to and discuss a wide range of non-fiction, fiction, and poetry at a level beyond that at which they can read independently. Discuss word meaning and new whole curriculum vocabulary. Respond speedily with the correct sound to graphemes up to all 40+ phonemes. To link what they read or hear to their own experiences. 	<ul style="list-style-type: none"> To say out loud what they are going to write about. To compose a sentence orally before writing it. Continue to practise alphabet, grammar, spelling, (using phonics and high frequency words) and handwriting. <p>Speaking and Listening</p> <ul style="list-style-type: none"> Listen and respond appropriately Ask relevant questions Maintain attention and participate 	<ul style="list-style-type: none"> Use basic geographical vocabulary to refer to local and familiar features Identify seasonal/daily weather patterns in the UK and the location of hot and cold areas of the world Use four compass directions and simple vocab 	<ul style="list-style-type: none"> Changes in living memory (linked to aspects of national life where appropriate) Significant local people Lives of significant historical figures Key events such as Bonfire night
Number/Calculation	Measurement	ART/DT	RE
<ul style="list-style-type: none"> Count, read and write numbers up to 1000, (differentiate number outcome) Count in multiples of 2, 5 and 10. Use language of: equal to, more than, less than, most or least. Add and subtract Multiplication and division 	<ul style="list-style-type: none"> Use common vocab for comparisons Begin to measure length, capacity, weight Recognise coins and notes Use time and ordering vocab Tell the time Recognise and name 2-d and 3-d shapes Describe position and movement 	<ul style="list-style-type: none"> Use a range of materials Use drawing, painting and sculpture Develop techniques of colour, pattern, texture, line, shape, form and space Learn about range of artists, craftsmen and designers. 	<ul style="list-style-type: none"> Places of worship—Churches Christmas and Easter Hinduism Buddhism Islam Judaism
SCIENCE	COMPUTING	MUSIC	PE
<ul style="list-style-type: none"> Humans and others animals Grouping and changing materials Electricity, Light and Sound Plants, living things and their habitats Forces and magnets Animals and their habitats 	<ul style="list-style-type: none"> Understand use of algorithms Write and test simple programs Mouse and keyboard skills Using art package Creating topic front covers and cards Internet safety 	<ul style="list-style-type: none"> Sing songs Play tuned (Ukulele) and untunes instruments musically Listen and understand live and recorded music Make and combine sounds musically 	<ul style="list-style-type: none"> Master basic movement eg throwing, catching, balance and co-ordination Participate in team games Perform dances using simple movement Swimming Horseriding
		PSD	FRENCH
		<ul style="list-style-type: none"> Rules and behaviour Friendships Special people Keeping healthy and clean 	<ul style="list-style-type: none"> Introduction to France French culture Basic greetings Topic vocab